

Ontario Conference
MASTER GUIDE
Camporee

SEPT. 30–OCT. 2, 2022
CAMP NEW LOWELL

5867 Country Rd 9, New Lowell, ON L0M 1N0
www.OntarioMasterGuides.ca



ONTARIO CONFERENCE
MASTER GUIDE CAMPOREE 2022
THEME: “CONNECTED TO THE ROCK”

STANDING ORDERS

www.ontariomasterguides.ca



REGISTRATION INFORMATION

Registration Fee/person: **\$50.00**

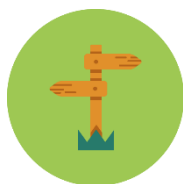
Child Care is available for children aged 4 and older. Fee: **\$25.00/CHILD**

Deadline for Registration: **AUGUST 31, 2022**

To register online, please click the following link: <https://form.jotform.com/222282518482255>

This MG camporee is open to all Master Guides, MG Trainees, Adventurer and Pathfinder leaders, pastors, teachers, and church leaders who are passionate about mentoring children and youth through AMP and Youth Ministries.

Camporee Date: **SEPTEMBER 30-OCTOBER 2, 2022 (FRIDAY-SUNDAY)**



DIRECTION TO CAMP

Camp New Lowell's Address: [5867 County Rd 9, New Lowell, ON L0M 1N0](#)

- From Hwy 401 take exit 359 to merge onto Hwy 400 North toward Barrie
- Stay on Hwy 400 N and take exit 96B for Dunlop St. West for Angus
- Take Country Rd 90 West
- Turn right onto Brentwood Rd/ Country Rd 10
- Turn left onto Country Rd 9
- Stay on Country Rd 9 and drive for about 5.5 km to Camp New Lowell
- The camp entrance will be on the left



MEDICAL INFO & LIABILITY RELEASE FORM

All campers (including staff and children) are required to complete the [Medical Information and Liability Release form](#) to be admitted to camp. Original forms should be filled out and signed by parents or legal guardians (for minors) to be presented upon arrival at the gate and subsequently submitted to the First Aid Team. Please make triplicate (3) photocopies of the original form to be provided to the following:

- a. MG Club Director
- b. Camporee Headquarters
- c. Camper



ONSITE CHECK-IN

Onsite check-in and camp set-up will be on **Friday, September 30, 2022** from 9:00 a.m. to 12:00 noon. Camporee activities will start at **1:00 pm**. So plan your trip to camp accordingly. As soon MG club directors arrive at Camp New Lowell, they should report to the camporee headquarters (HQ) for onsite check-in/registration. You will be expected to submit to HQ a binder of all the **Medical Info and Liability Release and the Videography/ Photography Release forms** from your club/church. Upon completing onsite check-in/ registration, you will receive your camporee package (that includes camporee shirts, program, and wristbands) as well as your campsite assignment.



CAMP PARKING

Only one vehicle per church/club will be allowed to park on each campground for storage purposes. All other vehicles must be parked at the designated parking area.



THINGS TO BRING

Pack as light as possible that is good for a 3-day camporee.

- | | |
|---|--|
| <input type="checkbox"/> Complete Type A uniform
(white top and black pants/shirts for new MGTs) | <input type="checkbox"/> Running shoes |
| <input type="checkbox"/> Type B uniform | <input type="checkbox"/> Personal items (soap, shampoo, toothpaste, toothbrush, deodorant, tissue/toilet paper, sunscreen, etc.) |
| <input type="checkbox"/> Bible (print edition) | <input type="checkbox"/> Hat/ Beret |
| <input type="checkbox"/> Backpack | <input type="checkbox"/> A few pieces of rope or cords for Knot Tying |
| <input type="checkbox"/> Tent | <input type="checkbox"/> Water Bottle |
| <input type="checkbox"/> Warm sleeping bag | <input type="checkbox"/> Insect Repellant |
| <input type="checkbox"/> Warm jacket/ Sweatshirt | <input type="checkbox"/> 5 in 1 whistle – with compass, water-proof matchbox, signal mirror, & fire starter flint (this only costs \$2.50 from the Dollar Store) |
| <input type="checkbox"/> Rain gear/ poncho | <input type="checkbox"/> Pen |
| <input type="checkbox"/> Pocket first aid kit | <input type="checkbox"/> Extra clothes as needed |
| <input type="checkbox"/> Food (good for 3 days) | <input type="checkbox"/> Pocket money |
| <input type="checkbox"/> Mask | <input type="checkbox"/> Materials for your camp furniture |
| <input type="checkbox"/> Hand sanitizer | |
| <input type="checkbox"/> Flashlight / Head light | |
| <input type="checkbox"/> Mess kit | |
| <input type="checkbox"/> Camping stove (if cooking on your own) | |
| <input type="checkbox"/> Folding camp chair | |



CAMPOREE SCHEDULE

FRIDAY, September 30, 2022

6:00 AM	– Travel Time
9:00 AM – 12:00 PM	– Registration/ Campsite Setup
12:00 – 1:00 PM	– Lunch
1:00 – 5:00 PM	– Camporee Activities
5:00 – 7:00 PM	– Supper and Preparation/ Campsite Inspection
7:00 - 8:30 PM	– Worship/ Opening Ceremonies
8:30 – 11:00 PM	– Afterglow
11:00 PM	– Lights out

SABBATH, October 1, 2022

6:00 – 7:00 AM	– Wake up Time / Personal Devotion/Preparation
7:00 – 8:00 AM	– Morning Worship/ Flag Raising/ Morning Exercise
8:00 – 9:00 AM	– Breakfast / Personal Preparation
9:00 – 10:30 AM	– Sabbath Activities/ Honours
10:30 AM-12:30 PM	– Worship Service
12:00-1:30 PM	– Lunch
1:30- 5:00 PM	– Master Guide Pioneering Village/ Sabbath Activities/ Honours
5:00-6:30 PM	– Dinner/ Personal Preparation
7:00- 9:00 PM	– Flag Lowering/ Evening Worship
9:00-10:30 PM	– Campfire Activities/ Storytelling
10:30-11:00 PM	– Personal Time
11:00-PM	– Lights Out

SUNDAY, October 2, 2022

6:00 – 7:00 AM	– Wake up Time / Personal Devotion/Preparation
7:00 – 8:00 AM	– Morning Worship/ Flag Raising/ Morning Exercise
8:00 – 9:00 AM	– Fire and Pancake Event / Breakfast
9:00 AM – 12:00 PM	– Camporee Activities/ OMG Extreme Challenges
12:00-1:00 PM	– Closing Ceremonies/ Flag Lowering
1:00-2:00 PM	– Lunch/ Break Camp
2:00 PM	– Homeward Bound



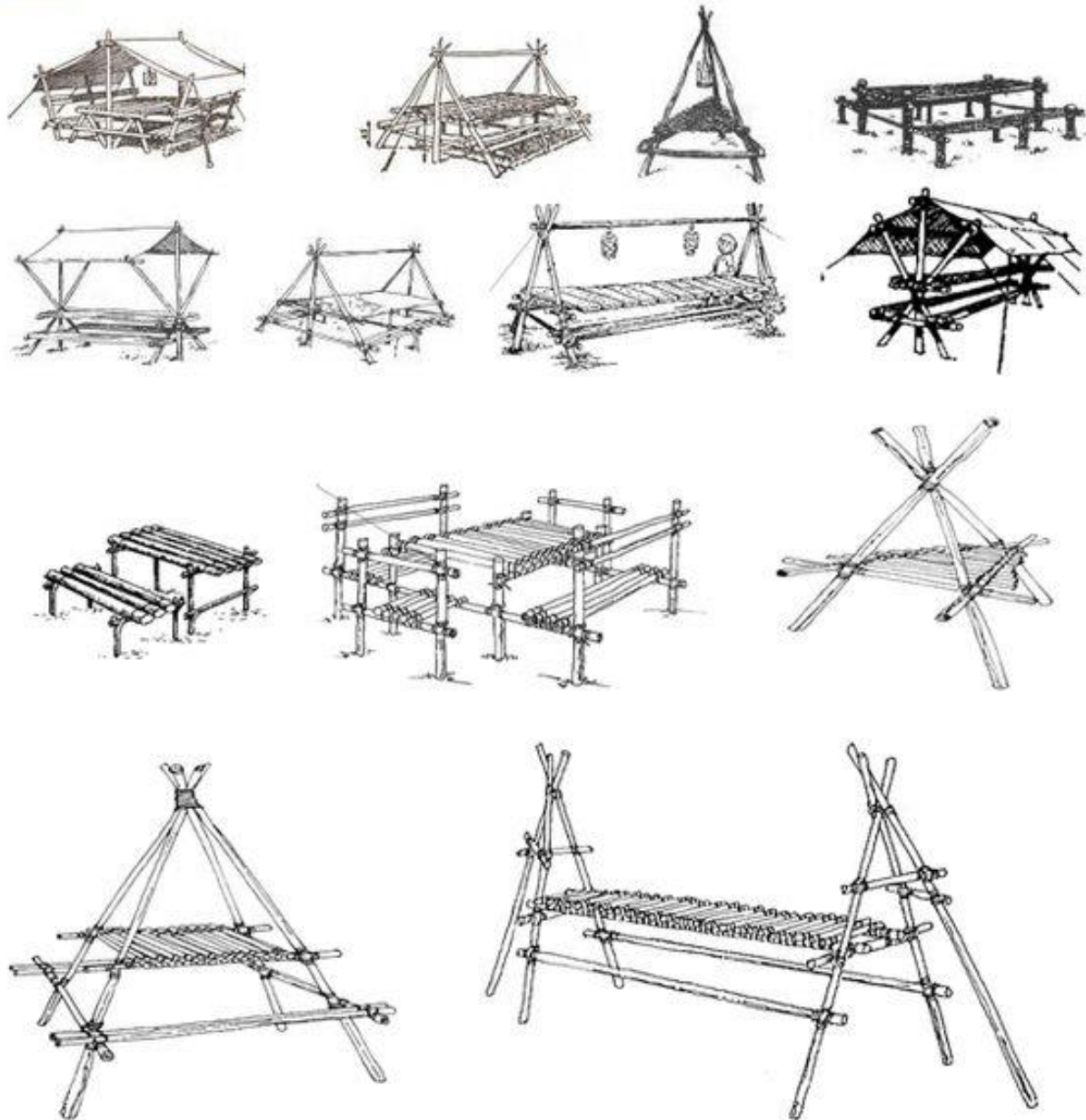
CAMP ENTRANCE & FURNITURE

Each church/club is encouraged to put up a simple campsite entrance made of natural materials (no nails and screws) and wood lashed together using either Manila or sisal ropes.

As for the camp furniture, each Master Guide or MGT is expected to produce at least one usable camp furniture such as picnic table, chair, basin holder, dishwashing rack, clothes drying rack, garbage bag tripod, camp hammock, camp shower, latrine, etc. You may also produce spoons, forks, spatulas, bowls, and cups made of coconut shells. On Google, search for “lashed camp furniture ideas” or “pioneering projects.”

Here are some samples of camp furniture you can make:

Mesas:





GUEST SPEAKER



Pastor Roger R. Wade has a passion for the church's most precious resource -- *the youth*. He has worked in Youth Ministries for the past 42 years leading out as an Adventist Youth leader to Union Youth Director. Since his call to the organized church in 1998, he has served the Northeastern, Southern California, Southwest Region, South Central conferences, and Mid-America Union; and as of April 1, 2021, began serving as the Communications & Public Relations Director for South Central Conference.

As a duly ordained worker of the gospel ministry, through the power of the Holy Spirit, God has used him to date to baptize over 850 persons. He teaches, preaches, writes, as well as produces and coordinates many large meetings and events. His recent joy is being one of the hosts on the Pastors' Round Table – a weekly online show where discussions deal with ministry being relevant, resourced, and real.

Married to the former Lorraine Lawrence of Neptune, New Jersey, they have one young adult son: Anthony Roger Richard Wade.



CAMPOREE ACTIVITIES

All campers are strongly encouraged to arrive on Friday morning, Sept. 30, for camp setup from 9:00 am to 12 noon. Camporee activities will start at 1:00-5:00 pm – and these activities will lay the foundation for the events on Sabbath and Sunday. Thus, all campers are urged to plan accordingly so you won't miss the fun and excitement.

Below is a list of honours to be reviewed as they will be done in connection with camporee activities and challenges. It is the goal of this MG camporee to equip MGs/MGTs to teach these honours competently to young people and not simply earn them. Please click links below to see honour requirements and resources.

Friday Afternoon, 1:00-5:00 pm

- [Camp Craft](#)
- [Pioneering](#)
- [Orienteering](#)
- [Fire Building & Camp Cookery](#) / Matchless Fire
- [Knot Tying](#)/ Lashing/ Whipping and Splicing – Monkey Bridge and Signal Tower Building
- [Basic First Aid](#) (Bandaging)
- [Backpacking](#)
- Camping Skills [1](#), [2](#), [3](#), [4](#)
- [Drilling and Marching](#) (Canadian)/ Ceremonials/ Flag Protocol/ Drill Down
- [Water Purification](#)

Friday Evening, 8:30-11:00 pm (Immediately after the evening service)

- Afterglow
- Night Exploration
- Stargazing (please review the [Star Honour](#))

Sabbath Morning, 9:00-10:30 am

- [Sabbath Appreciation](#)
- [Adventist Pioneer Heritage](#)
- [Christian Storytelling](#)
- [Disaster Response](#)

Sabbath Afternoon, 1:30-5:00 pm

- MG Pioneering Village opens (exhibits of camp crafts/ furniture)
- Prayer Walk/ Nature Exploration & Observation
- Treasure Hunting
- [Sabbath Appreciation](#) *
- [Adventist Pioneer Heritage](#) *

- [Christian Storytelling](#) *
- [Disaster Response](#) *

* - A repeat session

Saturday Evening, 9:00-10:30 pm (Immediately after the evening service)

- Orienteering Course (Nighttime Version) - instructions to be provided at camporee
- Capture the Flag - instructions to be provided at camporee
- Campfire Storytelling

Sunday Morning, 8:00-9:00 am

- String Burning
- Fire and Pancake

Sunday Morning, 9:00 am-12:00 noon

- Speed Knot Tying
- Knots at Night
- Lash and Splash
- Tent Relay
- Monkey Bridge Relay
- First Aid Bandaging Relay
- Orienteering Course (Daytime Version) – instructions to be provided at camporee
- OMG Extreme Challenge – obstacle course - instructions to be provided at camporee

STRING BURNING

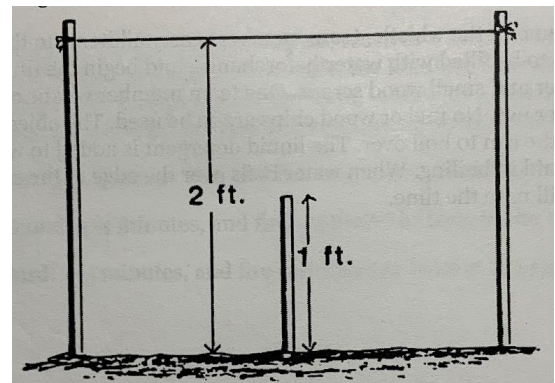
Participants: Two per team (at least one should be a teen)
Score keeper

Equipment:

- Firewood +++
- Matches +++
- Hatchet +++
- Knife +++
- String +++
- Two 3-foot long poles for string +++
- One stake, 18 inches long +++

Object:

Teams build a fast, hot fire to burn the string in half. The string or the poles holding the string must not be touched by Participants after fire is started. String must be 2 feet from the ground and 1 foot from top of center stake.



+++ - Equipment or materials to be provided by the Ontario Conference Master Guide Council (OCMGC).

Note: Any equipment or material not labeled with this sign (+++) will be the responsibility of each participating church/club.

Procedure:

Each team places poles and string prior to start of event. The 18-inch stake is driven into ground with 12 inches remaining above the ground. Each team receives their firewood and one match before starting whistle is blown.

At the sound of the whistle, teams run to the fire locations, split the wood for the fire and build a teepee fire. Firewood must not extend above top of 12-inch stake in middle of fire area. If more than one match is needed, one of the team members must run to a designated score keeper and receive one more match. They may use as many matches as needed, but the matches will be issued only one at a time.

Only natural wood may be used. Lumber is not allowed as the bark must still be on the wood. You may split logs during the event, if you would like BUT NOT BEFORE. No paper may be used but you can cut shavings or make fuzz sticks to help start the fire. You may use any natural material for tinder and squaw wood for kindling.

Scoring:

First: 3 minutes or less
Second: 4 minutes
Third: 5 minutes or more

FIRE BUILDING & PANCAKE MAKING CONTEST

Participants: Three per team

Equipment:

- Paper shopping bags
- Three wood matches per team +++
- Fire building materials +++
- Frying pan (8-10 inch)
- Grill to set skillet on
- Cooking oil
- Pancake batter
- String or wire strung between posts 4 feet off the ground +++



Procedure:

The paper shopping bags (large size) for each team contain kindling for building the fire, and the three matches are taped to outside of bag. The bag will be the paper used for starting the fire. Team members line up beside their bags at the starting line. At the signal, Participants #1 and #2 run 50 feet to the activity line with the sack containing fire building materials, and build their fire. Then they run back to the starting line, and tag #3, who runs up with the pancake batter and the oiled frying pan. He or she will kneel down, make one 6 or 7-inch pancake in the frying pan, run 10 feet to the string or wire, flip the pancake over the 4-foot high string, and run back to the start/finish line. (The pancake must come back to the pan in one piece after flipping.)

SPEED KNOT TYING

Participants: Three per team

Equipment:

- Six pieces of cotton sash cord, 4 feet long +++
- 5-foot pole - light enough for one Participant to hold +++
- Envelope containing names of knots +++
- Stopwatch +++



Procedure:

1. Two Participants will hold the 5-foot pole with all six ropes attached. Ropes should be spaced evenly on the pole and be attached by doubling the rope and passing the ends around the pole and through the bend in the rope.
2. The other Participant will be at a starting line 25 yards away.
3. The Participant will be given a sealed envelope containing a list of six knots to tie.
4. At the sound of the starting whistle, the Participant with the envelope will open it and run to his or her partners, handing the list to one of them who reads the knots for him or her to tie.
5. When the team is satisfied that all six knots are tied correctly, the Participant who tied them runs back to the starting line.

Scoring:

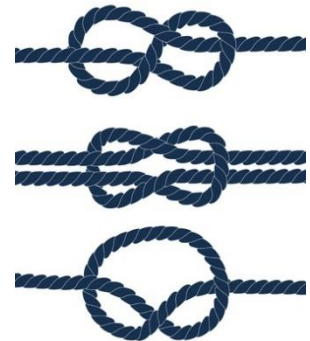
First: 40 seconds
Second: 50 seconds
Third: 60 seconds or more

KNOTS AT NIGHT

Participants: Five per team

Equipment:

- One blindfold per person
- Sacks +++
- Ropes +++
- One Judge per team +++
- Stopwatch +++



Procedure:

Participants stand, one behind the other, in a line at right angles to the finish line. Before the whistle sounds, each person puts on a blindfold and the person in line is handed a sack of knotted ropes.

At the starting signal, Participant #1 will reach inside the bag, pull out a rope, feel to determine what knot is tied on that rope, and then will tie another one just like it on the same rope. After tying the knot, he or she will throw down the rope, take off the blindfold, pick up the sack, and hand it to Participant #2. When the last Participant ties his or her knot he or she will run to the finish line.

The knots to be felt and reproduced are: **Square, Granny, Sheet Bend, Slip Knot, and Bowline.** Each of the first three knots above will actually be made by joining two short ropes. Each Participant will join the other two ends, with the same knot - making a circle. On the Slip and the Bowline will be loops in one end of a rope. The judges will check to see that both knots in each rope are the same.

Scoring:

First: 2.5 minutes or less
Second: 3 minutes
Third: 3.5 minutes or more

Note: The judge should check each knot as soon as it is tied before each Participant removes his or her blindfold.

LASH AND SPLASH

Participants: Five per team

Equipment:

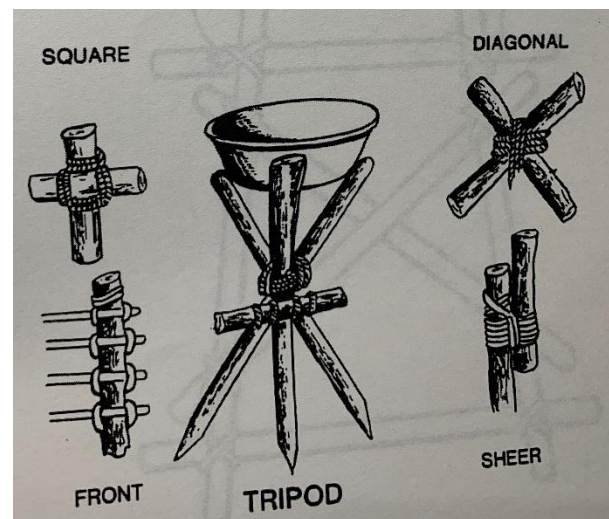
- Six pointed sticks (4-foot sticks or 1-inch dowels or old broomsticks) +++
- Three cross braces to fit +++
- Binder twine +++
- Cutting tool for twine
- Wash basin +++
- Bar of soap
- Can of water

Procedure:

Teams line up in relay formation. At a signal, the first team member runs and places the equipment in the designated spot, returns, and tags the second team member, who lashes the sticks together for a tripod basis rack, with sheer lashing, and stands the tripod upright on the ground. The third and fourth team members strengthen the washstand by putting braces on three sides (approximately 8 inches from the ground), using square lashing. The fifth member places the basin in position, pours water into it, and starts to wash.

Scoring:

The team that starts to wash first (and demonstrates good lashing) is the winner.



TENT RELAY

Participants: Six per team

Equipment:

- A standard two-man tent +++
- Stopwatch +++
- Judges +++



Procedure:

The activity begins with the tent already rolled and in its bag. At the signal, Participant #1 runs to a line 30 feet away, unrolls the tent, lays it out ready to pitch, runs back, and tags Participant #2 and 3. They run to the tent and pitch it, using tent stakes. After the tent is pitched, they stand at attention, one on each side of the doorway. As soon as they are dismissed by the judge, they run back and tag Participants #4 and 5, who come forward and strike the tent, roll it up neatly, run back, and tag Participant #6, who goes out insert in bag and carries it back over the finish line.

Scoring:

First: 100 seconds
Second: 130 seconds
Third: 180 seconds

Incorrectly pitched, struck or folded tent reduces placement.

Note:

Depending on the type of tents used, you may need to adjust times for scoring.

MONKEY BRIDGE RELAY

Participants: Eight per team (4 to make the shear legs and 4 to work on the ropes)

Equipment:

- 100 feet of 1-inch manila rope +++
- Sledge hammer +++
- 200 feet of ½-inch manila rope +++
- 240 feet of ¼-inch manila rope +++
- Four 4-inch thick x 8-foot long logs +++
- Two 2-inch thick x 4-foot long logs +++
- Six 2-inch thick x 18-inch logs (for stakes) +++
- Two burlap sacks +++

Description: The monkey bridge consists of three ropes stretched over a stream or river from two shear legs. This kind of bridge has the advantage over the usual pioneering bridge in that it can be used to span a much greater distance up to 100 feet. (See diagram below)

Procedure:

For shear legs, use two 8-foot logs, about 4 inches thick at the butt. Place the logs side by side with ends even. Lash them together 4 feet from top (using ¼-inch rope) with shear lashing. Spread

the legs apart. Lash a 4-foot crosspiece to the legs, 2 feet from butts, with square lashings (using ¼-inch rope).

Three manila ropes are required: one 1-inch foot rope and two ½-inch hand ropes, 30 feet longer than the stream is wide. Place them on the ground, 4 feet apart, foot rope in the middle. Attach 8 foot 6 inch stringers (1/4-inch rope) to foot rope and hand ropes with Clove Hitches.

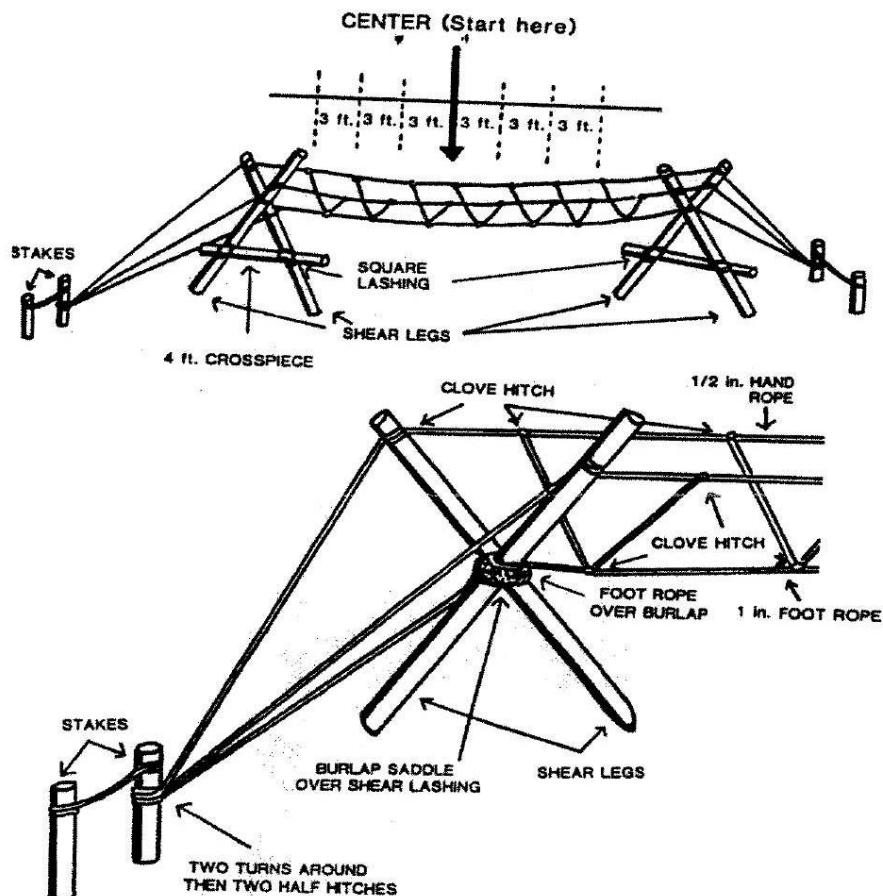
Drive two 18-inch stakes into the ground at 60 degree angles to act as holdfasts. Hammer them down in line with the bridge, with their tops pointing away from the bridge. Tie the stakes together in pairs.

Put the rope assembly in place across the river and secure it temporarily to the holdfasts. Raise the shear legs with the butt ends in shallow holes to prevent shifting. Hold each shear leg upright.

Make the pads of two pieces of burlap. Place them in the two shear crotches. Lay all three ropes up into the crotches. Lead ends of the foot rope in two turns around the first stakes on each side of the river, then tie them with two Half Hitches, pulling the rope taut.

Send one Participant to each side to stand in the two shear leg crotches, one on each side of the river. Attach one hand rope to one shear leg with Clove Hitch, then pull taut and fasten it to shear leg on opposite shore. Then tie the other hand rope in position in the same way.

Tie the ends of the hand ropes to the first stakes on each side of river with two turns and two Half Hitches. Then go over all the ropes, tightening much as possible. Your bridge is finished - ready for crossing!



Instructions for Monkey Bridge Event:

1. Participants arrange equipment and materials at designated area.
2. Participants form a single rank in front of the supervising officer and execute hand salute.
3. Supervising officer returns the salute and gives a few remarks or additional instructions.
4. At the sound of the whistle, Participants construct the monkey bridge as fast as they can by following the abovementioned procedure.
5. When the bridge is complete, all 6 Participants will cross the bridge, come back to their original formation in front of the supervising officer, and execute hand salute. Clock stops and supervising officer returns the salute.
7. Scoring of this event will be determined at camporee.

FIRST AID BANDAGING RELAY

Participants: Seven per team (One will be the patient)

Equipment:

- Six triangular bandages +++
- Stool or chair
- Stretcher +++
- Judge for each team +++



Procedure:

1. Mark a starting line and activity line 25 feet apart. Participants #1-8 line up at starting line, and Participant #7 (patient) goes to activity line and sits on the stool.
2. At starting signal, #1 runs to patient and ties a triangular head bandage, runs back to starting line and tags #2.
3. Participant #2 ties a triangular chest bandage, runs back, and tags #3.
4. Participant #3 ties a cravat bandage for right leg, runs back, and tags #4.
5. Participant #4 ties a temporary bandage to support a sprained left ankle, runs back, and tags #5.
6. Participant #5 ties a sling for left arm, runs back, and tags #6.
7. Participant #6 ties a cravat bandage for palm of right hand (figure of eight), runs back, and tags Participants #1-4.
8. Participants #1-4 run to patient and, with the use of a stretcher, transport patient to finish line.

Scoring: Emphasis is on quality work and safety.

